

Approximation Algorithms

- Approximation Algorithms for Optimization Problems: Types
- Absolute Approximation Algorithms
- Inapproximability by Absolute Approximate Algorithms
- Relative Approximation Algorithm
- Inapproximability by Relative Approximate Algorithms
- Polynomial Time Approximation Schemes
- Fully Polynomial Time Approximation Schemes

Approximation Factor/Ratio

Given an optimization problem P with value function f on solution space

The **approximation ratio** or **approximation factor** of an algorithm A is defined as the ratio 'between' value of output of A and value of OPT

- For minimization problem it is $f(A(I))/f(\text{OPT}(I))$

- For maximization problem it is $f(\text{OPT}(I))/f(A(I))$

▷ **Note:** approximation factor is always bigger than 1

Generally, approximation factor is defined as $\max \left\{ \frac{f(A(I))}{f(\text{OPT}(I))}, \frac{f(\text{OPT}(I))}{f(A(I))} \right\}$

Approximation Error

Given an optimization problem P with value function f on solution space

The **approximation error** of A is its **approximation factor minus 1**

- For a minimization problem it is

$$f(A(I))/f(\text{OPT}(I)) - 1 = f(A(I)) - f(\text{OPT}(I))/f(\text{OPT}(I))$$

- For a maximization problem it is

$$f(\text{OPT}(I))/f(A(I)) - 1 = f(\text{OPT}(I)) - f(A(I))/f(A(I))$$

▷ Useful when approximation ratio is close to 1

Also called relative approximation error

Polynomial Time Approximation Scheme (PTAS)

Given an optimization problem P with value function f on solution space

A family of algorithms $A(\epsilon)$ is called a **polynomial time approximation scheme** if for a given parameter ϵ , on any instance I , $A(\epsilon)$ achieves an approximation error ϵ and runtime of A is polynomial in $|I| = n$

- For a minimization problem this means $f(A(I)) \leq (1 + \epsilon) \cdot f(\text{OPT}(I))$
- For a maximization problem this means $f(A(I)) \geq (1 - \epsilon) \cdot f(\text{OPT}(I))$

Runtime of A could be exponential in $1/\epsilon$

▷ e.g. $O(n^{1/\epsilon})$

Knapsack Problem

Input:

- Items: $U = \{a_1, \dots, a_n\}$ ▷ Fixed order
- Weights: $w : U \rightarrow \mathbb{Z}^+$ ▷ (w_1, \dots, w_n)
- Values: $v : U \rightarrow \mathbb{R}^+$ ▷ (v_1, \dots, v_n)
- Capacity: $C \in \mathbb{R}^+$

Output:

- A subset $S \subset U$
- Capacity constraint:

$$\sum_{a_i \in S} w_i \leq C$$

- Objective: Maximize

$$\sum_{a_i \in S} v_i$$

Knapsack Problem

Input:

- Items: $U = \{a_1, \dots, a_n\}$ (fixed order)
- Weights: $w : U \rightarrow \mathbb{Z}^+ : w_1, \dots, w_n$
- Values: $v : U \rightarrow \mathbb{R}^+ : v_1, \dots, v_n$
- Capacity: $C \in \mathbb{R}^+$

ID	weight	value
1	1	1
2	2	6
3	5	18
4	6	22
5	7	28
6	98	99

$$C = 11$$

Output:

- A subset $S \subset U$
 - Capacity constraint: $\sum_{a_i \in S} w_i \leq C$
 - Objective: Maximize $\sum_{a_i \in S} v_i$
- $\{1, 2\}$ weight 3, value 7
 - $\{1, 2, 4\}$ weight 9, value 29
 - $\{3, 4\}$ weight 11, value 40
 - $\{4, 5\}$ weight 13, value 50

Knapsack Problem: Greedy Algorithms

Input:

- Items: $U = \{a_1, \dots, a_n\}$ (fixed order)
- Weights: $w : U \rightarrow \mathbb{Z}^+$: w_1, \dots, w_n
- Values: $v : U \rightarrow \mathbb{R}^+$: v_1, \dots, v_n
- Capacity: $C \in \mathbb{R}^+$

Output:

- A subset $S \subset U$
- Capacity constraint: $\sum_{a_i \in S} w_i \leq C$
- Objective: Maximize $\sum_{a_i \in S} v_i$

Greedy by Value

- Select the most profitable item
- Check if its fits remaining capacity
- Repeat

ID	weight	value
1	51	51
2	50	50
3	50	50

$$C = 100$$

{1} weight 51, value 51

Optimal {2,3} weight 100, value 100

Knapsack Problem: Greedy Algorithms

Input:

- Items: $U = \{a_1, \dots, a_n\}$ (fixed order)
- Weights: $w : U \rightarrow \mathbb{Z}^+$: w_1, \dots, w_n
- Values: $v : U \rightarrow \mathbb{R}^+$: v_1, \dots, v_n
- Capacity: $C \in \mathbb{R}^+$

Output:

- A subset $S \subset U$
- Capacity constraint: $\sum_{a_i \in S} w_i \leq C$
- Objective: Maximize $\sum_{a_i \in S} v_i$

Greedy by weight

- Select the least weighted item
- Check if its fits remaining capacity
- Repeat

ID	weight	value
1	1	1
2	50	50
3	50	50

$C = 100$

$\{1, 2\}$ weight 51, value 51

Optimal $\{2, 3\}$ weight 100, value 100

Knapsack Problem: Greedy Algorithms

Input:

- Items: $U = \{a_1, \dots, a_n\}$ (fixed order)
- Weights: $w : U \rightarrow \mathbb{Z}^+$: w_1, \dots, w_n
- Values: $v : U \rightarrow \mathbb{R}^+$: v_1, \dots, v_n
- Capacity: $C \in \mathbb{R}^+$

Output:

- A subset $S \subset U$
- Capacity constraint: $\sum_{a_i \in S} w_i \leq C$
- Objective: Maximize $\sum_{a_i \in S} v_i$

GREEDY-BY-RATIO

- Select item with highest v_i/w_i
- Check if its fits capacity
- Repeat

ID	weight	value	ratio
1	1	1	1
2	2	6	3
3	5	18	3.6
4	6	22	3.67
5	7	28	4
6	98	99	1.01

$C = 11$

$\{5, 2, 1\}$ weight 10, value 35

Optimal $\{3, 4\}$ weight 11, value 40

Knapsack Problem: GREEDY-BY-RATIO

The GREEDY-BY-RATIO algorithm is suboptimal but worth exploring

Algorithm GREEDY-BY-RATIO

if $\sum_{i=1}^n w_i \leq C$ **then**
 return U

▷ If all items fit in the sack, then take all

SORT items by v_i/w_i

▷ assume $v_1/w_1 \geq v_2/w_2 \geq \dots \geq v_n/w_n$

$weight \leftarrow 0$

▷ total weight collected so far

$value \leftarrow 0$

▷ total value collected so far

$S \leftarrow \emptyset$

▷ Initially the knapsack is empty

for $i = 1 \rightarrow n$ **do**

if $weight + w_i < C$ **then**

$S \leftarrow S \cup \{a_i\}$

$value \leftarrow value + v_i$

$weight \leftarrow weight + w_i$

Knapsack Problem: GREEDY-BY-RATIO

- We saw example where GREEDY-BY-RATIO algorithm was suboptimal
- The following example show that it could be arbitrarily bad
- The ratio v_i/w_i is called the density of item a_i
- Density is not necessarily a good measure of profitability

GREEDY-BY-RATIO

ID	weight	value
1	1	2
2	C	C

C : is the capacity

Output: {1} weight 1, value 2

Optimal: {2} weight C, value C

Knapsack Problem: MODIFIED-GREEDY-BY-RATIO

- Can improve GREEDY-BY-RATIO with a simple trick
- Run another algorithm in parallel- chooses the first item this one skips
- Return the best of the above two algorithms

Algorithm MODIFIED-GREEDY-BY-RATIO

SORT items by v_i/w_i

$weight \leftarrow 0$

$value \leftarrow 0$

$S \leftarrow \emptyset$

for $i = 1 \rightarrow n$ **do**

if $weight + w_i < C$ **then**

 • $S \leftarrow S \cup \{a_i\}$ • $value \leftarrow value + v_i$ • $weight \leftarrow weight + w_i$

$k \leftarrow$ index of first item skipped above

if $value \geq v_k$ **then return** S

else return $\{a_k\}$

▷ assume $v_1/w_1 \geq v_2/w_2 \geq \dots \geq v_n/w_n$

▷ total weight collected so far

▷ total value collected so far

▷ initially the knapsack is empty

Knapsack Problem: MODIFIED-GREEDY-BY-RATIO

MODIFIED-GREEDY-BY-RATIO algorithm is 2-approximate

- Let S be the output of $\mathcal{A} = \text{MODIFIED-GREEDY-BY-RATIO}$
- Let k be the index of first item skipped by \mathcal{A}
- $v_1 + v_2 + \dots + v_{k-1} \leq \text{OPT}$ **why?**
- $v_1 + v_2 + \dots + v_{k-1} + v_k \geq \text{OPT}$
- Actually, $v_1 + v_2 + \dots + v_{k-1} + c \cdot v_k \geq \text{OPT}$ $\triangleright c = \frac{C - (w_1 + w_2 + \dots + w_{k-1})}{w_k}$
 - numerator is remaining capacity after packing the first $k - 1$ items
 - c -fraction of a_k can be packed (if fractional packing is allowed)
 - suppose we packed $\{a_1, \dots, a_{k-1}\}$ and c -fraction of a_k
 - we consumed whole C it is optimal as we took largest density
- The two red statements implies that either
$$v_1 + v_2 + \dots + v_{k-1} \geq \text{OPT}/2 \quad \text{OR} \quad v_k \geq \text{OPT}/2$$

$$f(S) = \max \{ v_1 + v_2 + \dots + v_{k-1}, v_k \}$$

Knapsack Problem: MODIFIED-GREEDY-BY-RATIO

MODIFIED-GREEDY-BY-RATIO algorithm is 2-approximate

We show that this analysis is tight

Consider the instance

- $U = \{a_1, a_2, a_3\}$
- $v_1 = 1 + \epsilon/2, \quad v_2 = v_3 = 1$
- $w_1 = 1 + \epsilon/3, \quad w_2 = w_3 = 1$
- $C = 2$

$S = \{a_1\}$
 $\text{OPT} = \{a_2, a_3\}$

- Let S be the output of $\mathcal{A} = \text{MODIFIED-GREEDY-BY-RATIO}$
- Approximation ratio achieved is arbitrarily close to 2
- Runtime of \mathcal{A} is $O(n \log n)$ (pseudo-polynomial)
 - each density computation takes $\log(C \cdot \sum_{i=1}^n v_i)$
- Recall runtime of dynamic programming algorithm is $O(n \cdot C)$

A pseudo-polynomial time algorithm for KNAPSACK

MODIFIED-GREEDY-BY-RATIO algorithm for KNAPSACK is

- pseudo polynomial in runtime
- 2-approximate

We identify cases where its output is even better

Lemma 1: If for some $0 < \epsilon < 1/2$, all $w_i \leq \epsilon C$, then
MODIFIED-GREEDY-BY-RATIO is $(1 - \epsilon)$ -approximate

Lemma 2: If for some $0 < \epsilon < 1/2$, all $v_i \leq \epsilon \text{OPT}$, then
MODIFIED-GREEDY-BY-RATIO is $(1 - \epsilon)$ -approximate

We will use these lemmas to obtain a PTAS for KNAPSACK

PTAS for the KNAPSACK Problem

Lemma 1: If for some $0 < \epsilon < 1/2$, all $w_i \leq \epsilon C$, then MODIFIED-GREEDY-BY-RATIO is $(1 - \epsilon)$ -approximate

- Items sorted by v_i/w_i . $\implies \forall 1 \leq i \leq k, \frac{v_i}{w_i} \geq \frac{v_k}{w_k} \implies v_i \geq w_i \frac{v_k}{w_k}$
- Adding up all these inequalities:

$$v_1 + v_2 + \dots + v_k \geq (w_1 + w_2 + \dots + w_k) \frac{v_k}{w_k}$$
$$\implies w_k \cdot \frac{v_1 + v_2 + \dots + v_k}{w_1 + w_2 + \dots + w_k} \geq v_k$$

- Recall a_k is the first item skipped by $\mathcal{A} = \text{MODIFIED-GREEDY-BY-RATIO}$
- Plugging $w_1 + w_2 + \dots + w_k > C$ in above inequality:

$$v_k \leq \frac{w_k}{C} \cdot v_1 + v_2 + \dots + v_k$$

PTAS for the KNAPSACK Problem

- Since all $w_i \leq \epsilon C$, plugging $w_k \leq \epsilon C$ in above inequality:

$$v_k \leq \epsilon \cdot (v_1 + v_2 + \dots + v_k) \leq \frac{\epsilon}{1 - \epsilon} \cdot (v_1 + v_2 + \dots + v_{k-1})$$

- If $(v_1 + v_2 + \dots + v_{k-1}) \geq (1 - \epsilon)\text{OPT}$, then we have $(1 - \epsilon)$ -approximation
- If $(v_1 + v_2 + \dots + v_{k-1}) < (1 - \epsilon)\text{OPT}$, then $v_k \leq \epsilon\text{OPT}$

Combining these two:

$$v_1 + v_2 + \dots + v_{k-1} + v_k < (1 - \epsilon)\text{OPT} + \epsilon\text{OPT} < \text{OPT}$$

which contradicts the fact that a_{k-1} is the last item chosen

Thus, either $(v_1 + v_2 + \dots + v_{k-1}) \geq (1 - \epsilon)\text{OPT}$ or $v_k \geq (1 - \epsilon)\text{OPT}$, giving a $(1 - \epsilon)$ -approximation

Lemma 2: If for some $0 < \epsilon < 1/2$, all $v_i \leq \epsilon \text{OPT}$, then MODIFIED-GREEDY-BY-RATIO is $(1 - \epsilon)$ -approximate

- Since a_k is the first item skipped by A

$$(v_1 + v_2 + \cdots + v_{k-1} + v_k) \geq \text{OPT}$$

- Since $v_k \leq \epsilon \text{OPT}$, then

$$(v_1 + v_2 + \cdots + v_{k-1}) \geq (1 - \epsilon)\text{OPT}$$

- This gives a $(1 - \epsilon)$ -approximation

PTAS for the KNAPSACK Problem

In any optimal solution with total value OPT and any $0 < \epsilon < 1$, there are $\leq \lceil 1/\epsilon \rceil$ items with values $\geq \epsilon \text{OPT}$

▷ This follows from basic counting

We use this fact to design a PTAS for KNAPSACK problem

- 1 First, get 'heavier' items of the OPT-SOLUTION values $> \epsilon \text{OPT}$
- 2 Use MODIFIED-GREEDY-BY-RATIO for lighter items among remaining

Problem: How to get the heavier items of the OPT-SOLUTION

▷ OPT is unknown, only a bound on number of heavier items is known

- 1 Try all $n^{\lceil 1/\epsilon \rceil + 1}$ subsets of U of sizes $\leq \lceil 1/\epsilon \rceil$
- 2 and select the most valuable feasible subset

PTAS for the KNAPSACK Problem

For a set $S \subseteq U$, $w(S) = \sum_{i \in S} w_i$ and $v(S) = \sum_{i \in S} v_i$

Algorithm : KNAPSACK-PTAS

$h \leftarrow \lceil 1/\epsilon \rceil$

max-tot-value-heavy-items $\leftarrow 0$

max-value-heavy-set $\leftarrow \emptyset$

for each $H \subseteq U$, such that $|H| \leq h$ and $w(H) \leq C$ **do**

$v_m \leftarrow \operatorname{argmin}_{i \in H} (v_i)$

$U' \leftarrow \{a_i \in U \setminus H : v_i < v_m\}$

▷ lighter items in $U \setminus H$

$S \leftarrow \text{MODIFIED-GREEDY-BY-RATIO}(U', C - w(H))$

if max-tot-value-heavy-items $< v(H) + v(S)$ **then**

max-tot-value-heavy-items $\leftarrow v(H) + v(S)$

max-value-heavy-set $\leftarrow H \cup S$

PTAS for the KNAPSACK Problem

Runtime:

- For each of the $O(n^{\lceil 1/\epsilon \rceil + 1})$ subsets, linear work is done before calling MODIFIED-GREEDY-BY-RATIO
- Sorting done only once but dominated by loop
- Total time polynomial in n and exponential in $1/\epsilon$

Approximation Ratio:

- Consider the iteration where the set H is part of optimal solution
 - ▷ since all subsets of size at most h are checked H can not have more than h items of value $> \epsilon \cdot \text{OPT}$
- Let $U' \leftarrow \{a_i \in U \setminus H : v_i < v_m\}$ and OPT' be optimal value for U'
 - ▷ $\text{OPT} = v(H) + \text{OPT}'$
- Since $\forall i \in U', v_i \leq \epsilon \cdot \text{OPT}$, solution for U' has value $\geq (1 - \epsilon)\text{OPT}'$
- value of KNAPSACK-PTAS output is $v(H) + (1 - \epsilon)\text{OPT}' \geq (1 - \epsilon)\text{OPT}$
 - ▷ $v(H)$ may be 0, i.e. optimal solution may not include any heavy item