

## Coping with NP-HARDNESS

- Strategies to deal with hard problems
- Algorithms for Special Cases
- Fixed Parameter Tractability
- Intelligent Exhaustive Search
  - Backtracking
  - Branch and Bound
- Dynamic Programming based pseudo polynomial algorithm TSP

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## Dynamic Programming: Review

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- More general and powerful than divide and conquer
- Break up a problem into (in)(dependent) sub-problems
- Generally there is a sequence of problems
- Identify the **optimal substructure**: when optimal solution to a problem is made up of optimal solution to smaller subproblems
- Build up solution to larger and larger subproblems
- Identify redundancy and repetitions
- Use memoization or build up memo on the run

# Dynamic Programming Formulation for TSP

**Traveling Salesman Problem  $TSP(G)$**  Given a complete graph  $G$  on  $n$  vertices with edge weights, find a minimum cost Hamiltonian cycle in  $G$

Need ordering of subproblems  $\triangleright$  Bellman (1962) and Held&Karp (1962)

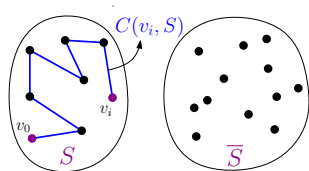
Let the vertex set of  $G$  be  $V = \{v_0, v_1, \dots, v_{n-1}\}$

WLOG assume the “start vertex” of the cycle is always  $v_0$

Begin by constructing some sub path of a cycle starting form  $v_0$

For  $S \subset V$ ,

$C(v_i, S)$  : the min cost path from  $v_0 \in S$  to  $v_i \in S$  that visits all and only vertices in  $S$  once

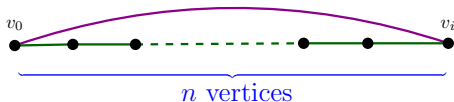


# Dynamic Programming Formulation for TSP

For some  $v_i \neq v_0$ ,  $C(v_i, V)$  is a Hamiltonian path in  $G$

▷ A lightest Hamiltonian path among those with  $v_0$  as an endpoint

Adding the edge  $(v_i, v_0)$  to  $C(v_i, V)$  gives a Hamiltonian cycle in  $G$



**1** Initially,  $S = \{v_0\}$  and  $C(v_0, S)$  is the empty path with cost 0

**2** Gradually increase  $S$  to get a Ham path in  $G$

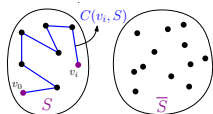
▷ Note: for  $S = \{v_0\}$  and  $i > 0$ ,  $C(v_i, S)$  is not defined

**3** Analyze the structure of the path  $C(v_i, S)$  ▷ without knowing it

# Dynamic Programming Formulation for TSP

For  $S \subset V$ ,

$C(v_i, S)$  : the min cost path from  $v_0 \in S$  to  $v_i \in S$  that visits all and only vertices in  $S$  once



Analyze the structure of the path  $C(v_i, S)$

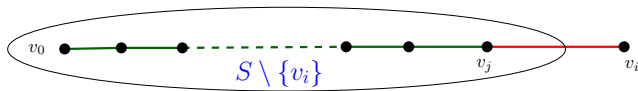
▷ without knowing it

Let  $v_j \in S$  be the second to last vertex in  $C(v_i, S)$

$$C(v_j, S \setminus \{v_i\}) = C(v_i, S) \setminus \{(v_j, v_i)\}$$

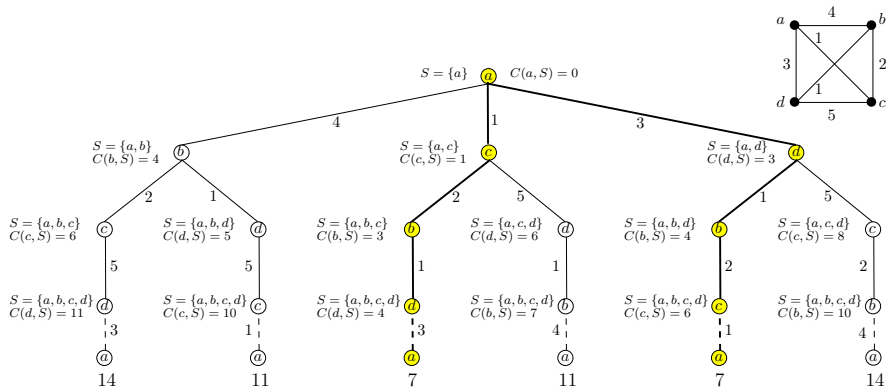
▷ min cost path from  $v_0$  to  $v_j$  must be this subpath

because otherwise  $C(v_i, S)$  would not be optimal



$C(v_j, S \setminus \{v_i\}) \cup \{(v_j, v_i)\}$  cannot be shorter than  $C(v_i, S)$

# Dynamic Programming Formulation for TSP: Example



# Dynamic Programming Formulation for TSP

Let  $c(v_i, S)$  be the weight of  $C(v_i, S)$

Recurrence Relation for  $c(v_i, S)$

$$c(v_i, S) = \begin{cases} 0 & \text{if } S = \{v_0\} \\ +\infty & \text{else if } v_i \notin S \vee i = 0 \\ \min_{v_j \neq i \in S} \{c(v_j, S \setminus \{v_i\}) + w(v_j, v_i)\} & \text{else} \end{cases}$$

$$\text{VALUE-TSP}(G) = \min_{v_i \in V} \{c(v_i, V) + w(v_i, v_0)\}$$

## Dynamic Programming Formulation for TSP

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$$\text{VALUE-TSP}(G) = \min_{v_i \in V} \left\{ c(v_i, V) + w(v_i, v_0) \right\}$$

- $2^n - 1$  possible  $S \subset V$  and up to  $n - 1$  options for the end-vertex  $v_i$
- Each of the  $n \times 2^n$  sub-problems can be solved in  $\mathcal{O}(n)$
- Runtime of DP solution  $\mathcal{O}(n^2 2^n)$  i.e.  $< \mathcal{O}(n!)$  of brute force solution
- **What about space complexity?**  $\mathcal{O}(n 2^n)$  i.e.  $> \mathcal{O}(n^2)$  of brute force
- Actual Hamiltonian cycle can be found by backtracking in  $\mathcal{O}(n^2)$
- If previous vertex in subpath (selected  $v_j$  with min cost) is stored for each step in DP, then backtracking can be done in  $\mathcal{O}(n)$



# Dynamic Programming Formulation for TSP

$$\text{VALUE-TSP}(G) = \min_{v_i \in V} \left\{ c(v_i, V) + w(v_i, v_0) \right\}$$

Runtime of DP solution  $\mathcal{O}(n^2 2^n)$  i.e.  $< \mathcal{O}(n!)$  of brute force solution

