

Minimum Spanning Tree

- Minimum Spanning Tree
- Prim's Algorithm for MST
- Cuts in Graphs
- Correctness and Optimality of Prim's Algorithm
- Runtime
 - Basic Implementation
 - Vertex-Centric Implementation
 - Heap Based Implementation

IMDAD ULLAH KHAN

Prim's Algorithm

Input: A weighted graph $G = (V, E, w)$, $w : E \rightarrow \mathbb{R}$

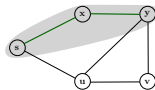
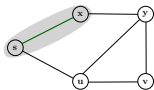
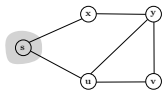
Output: A spanning tree of G with minimum total weight

The Prim's algorithm

- Maintains a set $R \subset V$ and a tree T spanning vertices in R
- Initially $R = \{s\}$, an arbitrary vertex and $T = \emptyset$
- Grow R by adding one vertex v in every iteration
- Grow T by adding an edge connecting v to some vertex in current
- $V(T) = R$ (vertices spanned by T)
- Select a minimum crossing edge from R to \bar{R}

$$\arg \min_{e=(u,v), u \in R, v \notin R} w(e)$$

- Add v to R and e to T



Prim's Algorithm

Algorithm Prim's Algorithm for MST in $G = (V, E, w)$

$R \leftarrow \{s\}$

▷ $s \in V$ an arbitrary vertex

$T \leftarrow \emptyset$

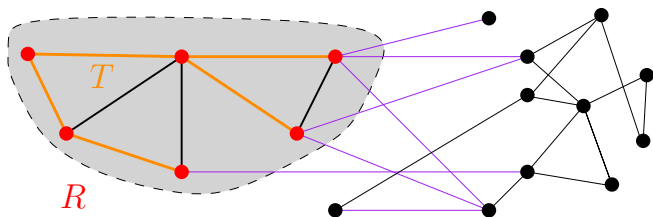
▷ Begin with an empty tree

while $R \neq V$ **do**

 Get $e = (u, v)$, $u \in R, v \notin R$ with minimum $w(uv)$

$T \leftarrow T \cup \{e\}$

$R \leftarrow R \cup \{v\}$



Cuts in Graphs

A cut in G is a subset $S \subset V$

- Denoted as $[S, \bar{S}]$, $S = \emptyset$ and $S = V$ are trivial cuts
- An edge (u, v) is **crossing the cut** $[S, \bar{S}]$, if $u \in S$ and $v \in \bar{S}$
- **Empty Cut Lemma:**
 - A graph G is disconnected iff it has a cut with no crossing edge
- **Double Crossing Lemma**
 - If a cycle crosses a cut, then it has to cross at least twice
- **Lonely Crossing Lemma**
 - If e is the only edge crossing a cut $[S, \bar{S}]$, then it is not in any cycle
- **The Blue Rule**
 - If an edge $e \in E$ is the lightest edge crossing some cut $[S, \bar{S}]$, then e belongs to the MST of G

Prim's Algorithm: Correctness and Optimality

Algorithm Prim's Algorithm for MST in $G = (V, E, w)$

$R \leftarrow \{s\}$

▷ $s \in V$ an arbitrary vertex

$T \leftarrow \emptyset$

▷ Begin with an empty tree

while $R \neq V$ **do**

 Get $e = (u, v)$, $u \in R, v \notin R$ with minimum $w(uv)$

$T \leftarrow T \cup \{e\}$

$R \leftarrow R \cup \{v\}$

Correctness: T is a spanning tree of G

- T is a subgraph of G
- T is connected
- T has no cycle
- T is spanning

Optimality: T is the minimum spanning tree of G

Prim's Algorithm: Correctness and Optimality

Correctness: T is a spanning tree of G

After every iteration i , T is a spanning tree of $G|_R$

Proof: by induction on $|R|$ (iteration i)

- $|R| = |\{s\}| = 1$, and $T = \emptyset$ is a spanning tree of $\{s\}$
- If T spans R , $|R| = i$, then in the next iteration, we add a vertex to R with an edge connecting it to some vertex in R , hence T is a spanning tree of $G|_R$
- T has at most $n - 1$ edges (max number of iterations)
- T has at least $n - 1$ edges
- If we can't add an edge from $R \neq V$, then $[R, \bar{R}]$ is an empty cut
- Every time we add one edge from $[R, \bar{R}]$ so T has no cycle

Prim's Algorithm: Correctness and Optimality

Optimality: T is the minimum spanning tree of G

Proof follows from the cut property

If an edge $e \in E$ is the lightest edge crossing some cut $[S, \bar{S}]$, then e belongs to the MST of G

- In every iteration we added the lightest edge crossing the cut $[R, \bar{R}]$
- The blue rule guarantees this to be part of the MST
- Hence, by the blue rule, the output T is an optimal spanning tree