Dynamic Programming

- Single Source Shortest Paths Problem
- Dynamic Programming Formulation
- Bellman-Ford Algorithm

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Input: A weighted graph *G* and a source vertex $s \in V$ **Output:** Shortest paths from *s* to all vertices $v \in V$

This assumes no negative weight cycle in G

 $\,\triangleright\,$ Actually, no negative cycle reachable from the source vertex s is sufficient

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- Focus on finding shortest paths (assume no negative weight cycle in G)
- Use the sequential nature of paths and use subpaths as subproblems
- How to define subproblems?

Bellman-Ford idea: Consider shortest paths with at most *i* edges

- Use hop lengths of paths, i to define sizes of problems
- *i* gives a natural ordering on the problems from larger to smaller
- To solve OPT(v, i) we need to know only OPT(u, j) for j < i
- Use shortest paths with at most i edges to find shortest paths with at most i + 1 edges
- Ordering subproblems become simpler, when we expand the number of subproblems

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OPT(v, i): minimum weight of a s - v path that uses at most *i* edges



- If no s v path uses at most i edges, then $OPT(v, i) = \infty$
- If the best s v path uses $\leq i 1$ edges then OPT(v, i) = OPT(v, i-1)
- If the best s v path uses i edges and it's last edge is (u, v), then OPT(v, i) = OPT(u, i - 1) + w(uv)
- d(v) := d(s, v) = OPT(v, n-1)

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To optimally reach v in at most i hops, do

optimally reach some neighbor u of v in at most i - 1 hops
hop from u to v

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If P is the best s - v path using $\leq i$ edges and it's last edge is (u, v), then $P \setminus \{(u, v)\}$ is the best s - u path that uses at most i - 1 edges

Suppose P' is a path using $\leq i - 1$ edges and has $w(P') < w(P \setminus \{(u, v)\})$, then $P' \cup \{(u, v)\}$ is a lighter path than P using $\leq i$ edge



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$$OPT(v,i) = \min \begin{cases} \infty & \text{if } i = 0 \land s \neq v \\ 0 & \text{if } i = 0 \land s = v \\ OPT(v,i-1) & \text{if } u \in N(v) \end{cases}$$

Maintain a table of solution for each v and $1 \le i \le n$ (memo)

A negative cycle is detected if OPT(v, n) improves upon OPT(v, n-1)