# Searching and Sorting

- Linear and Binary Search
- Order Statistics MIN and MAX
- Comparison Based Sorting Algorithms
  - Selection Sort
  - Bubble Sort
  - Insertion Sort
- Lower Bound on Comparison based sorting
- Non-Comparison Based Sorting Integers Sorting
  - Counting Sort
  - Radix Sort

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## Sorting

Sorting is to order of numbers in an array. The desired order can be

- Ascending or increasing
- Descending or decreasing

Generally, we sort in ascending order

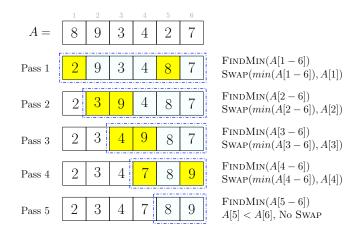
Arrangement from smallest value to largest value

Array A is sorted if  $A[1] \le A[2] \le \cdots A[i] \le A[i+1] \le \cdots \le A[n]$ 

A =	min	2 <sup>nd</sup> min		$i^{th}$ min		2 <sup>nd</sup> max	max	
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Selection sort repeatedly finds the minimum of the *'remaining array'* and brings to its correct position

In  $i^{th}$  pass, minimum value in A[i, ..., n] is moved to index i



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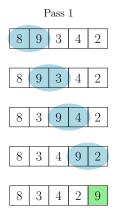
AlgorithmSELECTION-SORT(A)for i = 1 to n - 1 do $(min, indexofMin) \leftarrow FINDMIN(A[i, ..., n])$ SWAP(A[i], A[indexofMin])

#### Correct by definition!

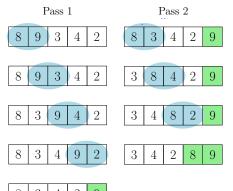
Number of comparisons in successive calls to FINDMIN:

$$(n-1)+(n-2)+\cdots+3+2+1 = \frac{n(n-1)}{2} = O(n^2)$$

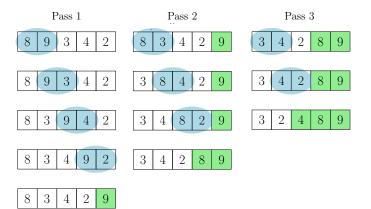
Bubble sort repeatedly moves the largest element to the end of the 'remaining array'



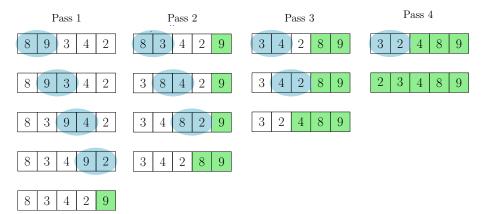
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Swaps out-of-order adjacent elements (in a moving bubble)

AlgorithmBUBBLE-SORT(A)for pass = 1 to n - 1 dofor j = 1 to n - pass doif (A[j] > A[j + 1]) thenSWAP(A[j], A[j + 1])

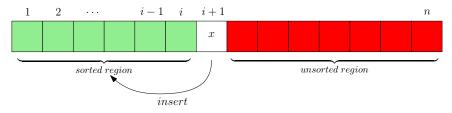
Worst case number of comparisons is

$$(n-1) + (n-2) + \cdots + 3 + 2 + 1 = O(n^2)$$

Early detect if the array gets sorted (if no swap in a pass)

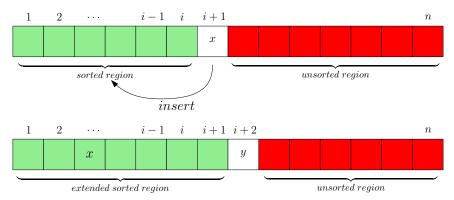
## Insertion Sort

Insertion Sort maintains the *'initial sorted region'* A[1,...,i]Inserts A[i+1] into the sorted region to extend it



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**Algorithm** INSERTION-SORT(*A*)

```
for i = 1 to n - 1 do

x \leftarrow A[i + 1]

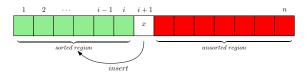
j \leftarrow i

while j > 0 AND A[j] > x do

A[j + 1] \leftarrow A[j]

j = j - 1

A[j] \leftarrow x
```



### Insertion Sort: Example

$$A = \begin{bmatrix} 8 & 9 & 3 & 4 & 2 & 7 \end{bmatrix}$$

Pass 1	8	9	3	4	2	7	
							9 inserted with 0 swaps
Pass 2	8	9	3	4	2	7	
							3 inserted with 2 swaps
Pass 3	3	8	9	4	2	7	
							4 inserted with 2 swaps
Pass 4	3	4	8	9	2	7	
							2 inserted with 4 swaps
Pass 5	2	3	4	8	9	7	
							7 inserted with 2 swaps
Pass 6	2	3	4	7	8	9	

## Insertion Sort: Analysis

#### Best-Case: When A is already sorted

- No swapping to insert elements at correct position
- 1 comparison at each pass, n-1 total comparisons
- No swaps

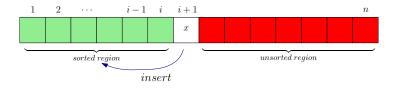
#### Worst-Case: When A is reverse sorted

- In each pass all elements in sorted region are compared and swapped
- Number of comparisons: i comparisons in pass i

$$1+2+3+\cdots+(n-2)+(n-1) = O(n^2)$$

Number of swaps: i swaps in pass i

$$1+2+3+\cdots+(n-2)+(n-1) = O(n^2)$$



- Use EXTENDED BINARY-SEARCH to find position of *x* in sorted region
- log *i* comparisons in the  $i^{th}$  pass
- Total comparisons:

 $\log 1 + \log 2 + \log 3 + \dots + \log n = \log n! \approx n \log n$ 

 $\triangleright$  Follows from log  $a + \log b = \log(ab)$  and Stirling's approximation

## Which sorting algorithm is better?

Selection, insertion, and bubble sort all have worst case runtimes  $O(n^2)$ When A is already sorted

- insertion sort benefits
- Bubble sort with early stopping too

INSERTIONSORT with binary search takes  $O(n \log n)$  comparisons

If number of comparisons is our only concern (swaps don't count), then this is the best we can do

▷ See lower bound on comparison based sorting